

SPIS 10:15am Lecture, Monday week 1

What is an engineer? What is a scientist? What is a computer scientist?

Characteristics of an engineer

- Determination
- Persistence
- Concise
- Precise
- Curious
- Relevance
- Purpose
- Problem solver
- Automater
- Skilled

Setting expectations

Algorithmic thinking, focus and levels of abstraction

To be successful is to be influential

Ignorance and confusion

Respect

Pair Programming:

- Roles:
 - Driver – driver doesn't do anything the navigator doesn't direct
 - Navigator – directs the driver
- Switch roles regularly
 - Both partner's need to understand and develop skills
- Respect your partner
 - Show up on time
 - Practice good hygiene
- Measure of success
 - You BOTH need to succeed
- Benefits:
 - Learn from your partner (both in explaining and listening)
 - Greater focus
 - Less interruptions
 - More approaches to solutions are considered
 - More errors are discovered during development
 - Knowledge transfer from senior to junior engineers
 - Helps with topics that have high learning curves
- Industry

- Collaboration
- Individual contributions
- Best suited for complex tasks
 - Simple solutions can best be created individually
- Projects at the end of the course
 - You may want to divide and conquer for simple tasks.
 - Pair program for harder aspects.

Getting to Lab00:

- Start at SPIS home page
- spis.ucsd.edu
 - Click: [2018 Academic Program](https://sites.google.com/a/eng.ucsd.edu/spis/home/academicprogram) at the top left
- <https://sites.google.com/a/eng.ucsd.edu/spis/home/academicprogram>
 - Click: [FoCS: Foundations of Computer Science](https://sites.google.com/a/eng.ucsd.edu/spis/home/academicprogram/2018-foundations)
- <https://sites.google.com/a/eng.ucsd.edu/spis/home/academicprogram/2018-foundations>
 - Click: [2018 FoCS Website](https://ucsd-cse-spis-2018.github.io)
- <https://ucsd-cse-spis-2018.github.io>
 - Expand “Labs”, and click: [lab00](https://ucsd-cse-spis-2018.github.io/lab/lab00/)
- <https://ucsd-cse-spis-2018.github.io/lab/lab00/>

GitHub:

- Cloud based electronic repository for your work
- Area to collaborate with others

Idle:

- Integrated Development Environment (IDE) for Python
- idle3 for python3

Unix commands

- cd: change directory
 - cd <Enter>: returns to your HOME directory
 - cd directory: changes your working directory to directory
- clear: clears the screen
- finger: shows who is logged into computer
- ls: list files in the current directory
 - ls -l: shows alphabetic listing in one column
 - ls -l: shows "long" or listing with details
 - ls -t: shows listing sorted by time
- more: show information one screenful at a time
 - enter key: advances one line
 - space bar: advances one page

- pwd: prints the working directory
- uptime: checks status of computer
- vimtutor: tutorial for “vim” editor

Redirection:

- sending output that normally goes to screen elsewhere
 - pipe: | (vertical bar)
 - sends output of one command to be input to another command
 - example: ls -l | more
 - current directory file listing is displayed one line at a time

Vi (vim/gvim) editor:

- command mode
 - movement
 - h goes left
 - j goes down
 - k goes up
 - l goes right
 - b goes back one end
 - B same as b includes punctuation
 - E goes to end of word

- e same as e includes punctuation
- g/G goes to a line
 - gg goes to line 1
 - G goes to last line
 - 10G goes to line 10
- w goes forward by one word
- W same as w includes punctuation
- 0 goes to beginning of line
- \$ goes to end of line
- . (called “dot”) repeats last change
- cc changes one line (deletes then insert mode)
 - c<move> changes from cursor to movement
- dd deletes one line
 - d<move> deletes from cursor to movement
 - ex: dw deletes one word
 - ex: dG deletes until end of file
- p pastes deleted or yanked line below cursor
- yy yanks (copies) one line
 - y<move> yanks from cursor to movement
- Insert mode: (use <ESC> to escape insert mode)
 - a append after the cursor
 - A appends at the end of the line
 - i inserts before the cursor
 - I inserts at the beginning of the line

- Colon mode:
 - `:! Execute one command from shell without leaving the editor`
 - `:w writes (saves)`
 - `:w <filename> (save as)`
 - `:q quits the editor`
 - `:wq writes and then quits`